

Ebony Mettle

Animator | Storyboard Artist | Illustrator

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EXPERIENCE

Mugshot&Pollen Pilot — 2D Animator

June 2021 - August 2022, Summer 2023

Responsible for providing rough animation and taking lead animator's roughs to cleanup and color when needed.

Weaver's Way Creative — Freelance Color Designer

July 2022 - August 2022

Assisted with creating color concept variants and editing color scripts for NDA project.

Kohl's Department Store — Retail Associate

February 2021 - December 2021

Assisted customers with locating and pricing products, stocked, organized and cleaned assigned sale floor departments, cross-trained as needed.

PROJECTS

Manor Mania (short film) — Rough 2D Animator

Winter 2021 - January 2022

Ignition (comic) — Guest Cover Variant Illustrator

Fall 2021

Blacktober Community Zine — Featured Illustrator

October 2021, October 2022

Crabby Picnic (short film) — Cleanup Animator

October - November 2021

URN Charge (video game) — 2D Animator

August 2021 - October 2021

Howdy Cloudboy - Pumpkin! (short film) — Cleanup Animator

Winter 2020

SOFTWARE

Toon Boom Harmony

Storyboard Pro

Clip Studio Paint

Blender

Hitfilm Express

Autodesk Maya

Adobe Photoshop

Adobe Express

Adobe Premiere

SKILLS

Hand Drawn Animation

Storyboarding

Character Illustration

EDUCATION & Certifications

Storyboard Revisionist

Fundamentals - Andy Cung -
Spring 2023

3D Animation Track - Lone
Star College - December 2022

Comptia ITF+ Certification -
August 2022

Associate of Arts - Lone Star
College - December 2019